

# Effective Ruby on Rails Development Using CodeGear's Ruby IDE

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## Web Application Expectations

### Dynamic

- Static web pages and images are not enough

### Interactive

- Rich-client functionality is becoming the norm

### Persistent

- Data and preferences integrated throughout

### Flexible

- Retarget content to mobile devices, feeds, web services

## Object-Oriented

- Everything is an Object
- Everything is extensible

```

1 "abc".slice(1, 2)
2
3 1.2.finite?()
4
5 96.modulo(7)
6
7 true.instance_of?(TrueClass)
8
9 nil.nil?()

```

```

1=class Object
2=   def print_greeting
3     puts "Hello World!"
4   end
5 end
6 96.print_greeting()
7
8
9=module Helper
10=  def do_work
11    puts "..."
12  end
13 end
14 message = "abc"
15 message.extend(Helper)
16 message.do_work()

```

## “Duck” Typing (Dynamic Typing)

- If something walks like a duck and quacks like a duck, then it can be treated as if it is a duck

```

1 number = 96
2 puts number.modulo(7)
3
4
5 count = 10
6 count.times do
7   puts "."
8 end
9
10
11 letters = ["a", "b", "c"]
12 letters.each {|l| puts "#{l}" }

```

## Blocks (Closures)

- Arbitrary sections of code which can be passed around while retaining original context

```

1 block1 = lambda { puts "." }
2 block2 = lambda do
3   1 + 1
4 end
5 10.times { block1.call }
6 puts block2.call
7
8 def perform(items, &action)
9   items.each do |item|
10    yield(item)
11   end
12 end
13 letters = ["a", "b", "c"]
14 perform(letters) { |letter| puts letter }

```

## Modules

- Collections of functionality which can be attached to Classes or Objects
- Equivalent of Interfaces, Multiple Inheritance, and Aspects

```

1 module Logging
2   def log(message)
3     puts message
4   end
5 end
6
7 module Validation
8   def valid?()
9     self.validate.nil?
10  end
11 end

```

```

1 class Item
2   include Logging
3   include Validation
4   def validate()
5     log("Validating Item...")
6     nil
7   end
8 end
9 i = Item.new()
10 i.valid?

```

## Method Missing Handler

- Allows dynamic instrumentation of functionality at runtime

```

1= module LogMissing
2=   def method_missing(method_id, *args)
3     arity = !args.nil? && args.length > 0 ? args.length.to_s : ""
4     puts "Attempt to call #{self.class.name}.#{method_id.id2name}(#{arity})"
5   end
6 end
7
8= class Item
9   include LogMissing
10 end
11 i = Item.new
12 i.missing() # Results in "Attempt to call Item.missing()"
13 i.testing(1, 2, 3) # Results in "Attempt to call Item.testing(3)"

```

## Lenient Syntax

- Most punctuation is optional, including parentheses around method parameters and semicolons as line endings
- Enables natural creation of a Domain Specific Language (DSL) for the task at hand

```

1 var1 = "abc";
2 var2 = "abc"
3 index = var1.index "b"
4
5
6 var1.slice(1, 2)
7 var1.slice 1, 2
8 var1.slice 1, index
9
10
11 10.times do
12   puts "."
13 end
14 10.times { puts "." }

```

## Extracted from Reality

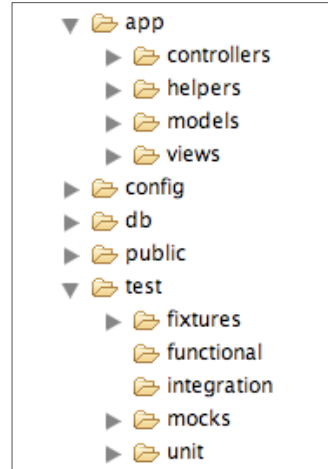
- All features have been used in multiple production applications before being added to the framework
- Features are evolved based on the experience of the development community
- Deprecation is used to support legacy applications, while allowing the framework and community to move forward

## Opinionated Software

- Designed around the most common scenarios, instead of trying to be everything for everyone
- Chooses a default configuration which satisfies the most common scenarios
- Enforces best practices by default, but allows deviation when necessary
- For instance, the Model-View-Controller pattern is naturally enforced by the application generators, layout, and lifecycle

## Convention over Configuration

- Every Rails application has the same layout on disk
- All common components have predefined locations
- Accepting the default layout and configuration, enables most routing and mapping to be done automatically



## Don't Repeat Yourself (DRY)

- All configuration and logic should be defined once
- For instance, database schema and structure of model classes doesn't overlap, instead they depend on each other to define the whole picture

```

1= class Post < ActiveRecord::Base
2
3   has_many :comments
4
5
6   validates_presence_of :title
7   validates_uniqueness_of :title
8
9   validates_presence_of :content
10
11 end
  
```

```

1= class CreatePosts < ActiveRecord::Migration
2=   def self.up
3     create_table :posts do |t|
4       t.column :title, :string
5       t.column :content, :text
6     end
7   end
8
9=   def self.down
10    drop_table :posts
11  end
12 end
  
```

## Full Stack Framework

- All common functionality for database-driven web applications
  - Object/Relational mapping
  - Model-View-Controller support
  - AJAX libraries and helpers
  - Web services support
  - Embedded development server
  - Test management
- No need to evaluate, learn, and maintain dependency on multiple third-party frameworks

## Component Generation

- All major components are generated via built-in or easily acquired third-party plugins, including:
  - Models
  - Migrations
  - Controllers
  - Scaffolds (Views)
  - Web services
  - Tests
  - Plugins

```
>script/generate model Comment author:string ...  
exists app/models/  
exists test/unit/  
exists test/fixtures/  
create app/models/comment.rb  
create test/unit/comment\_test.rb  
create test/fixtures/comments.yml
```

## Scaffolding

- Provides default implementation of Create, Read, Update, and Delete (CRUD) Views
- Provided via dynamic instrumentation or static code generation
- Supports incremental replacement at the Action granularity

```
1 class PostsController < ApplicationController
2
3   scaffold :post
4
5 end
```

```
>script/generate scaffold Post Post
exists app/controllers/
exists app/helpers/
exists app/views/post
exists app/views/layouts/
exists test/functional/
dependency model
exists app/models/
exists test/unit/
```

## Change Recognition

- Automatic recognition of artifact changes and update of application at runtime
- The following changes are integrated without a server restart:
  - Creation of application components
  - Modification of database schema including relationships
  - Changes in Model, View, and Controller logic
- Routing changes are the exception



## "Automagic" Object/Relational Mapping

- All Model schema, relationship, and validation information is defined only once
- Most schema information is defined using database-agnostic syntax
- Special cases are defined using the same artifacts

```
1=class Post < ActiveRecord::Base
2
3  has_many :comments
4
5
6  validates_presence_of :title
7  validates_uniqueness_of :title
8
9  validates_presence_of :content
10
11 end
```

```
1=class CreatePosts < ActiveRecord::Migration
2=  def self.up
3    create_table :posts do |t|
4      t.column :title, :string
5      t.column :content, :text
6    end
7  end
8
9=  def self.down
10    drop_table :posts
11  end
12 end
```

## "Automagic" Object/Relational Mapping (Continued)

- Most model client API is dynamically instrumented at runtime

```
1=def test_post_client
2  @post = Post.new(:title => 'Testing 1, 2, 3',
3                  :content => 'This is a test.',
4                  :views => 0,
5                  :created_at => Time.now)
6  @post.save
7
8  @current_title = @post.title
9  @post.content = 'New Content'
10
11  @posts = Post.find(:all)
12  @post = Post.find_by_id(3)
13  @post = Post.find_by_title('Hello World!')
14
15  @comment = @post.comments.first
16  @parent_post = @comment.post
17 end
```

## Context Propagation

- Request and session data are easily transformed into database objects
- Appropriate contextual objects defined in Controller are automatically propagated to Views

```

1 class PostsController < ApplicationController
2   def show
3     @post = Post.find(params[:id])
4   end
5 end

```

```

1 <% for column in Post.content_columns %>
2 <p>
3   <b><%= column.human_name %>:</b> <%=h @post.send(column.name) %>
4 </p>
5 <% end %>
6
7 <%= link_to 'Edit', :action => 'edit', :id => @post %> |
8 <%= link_to 'Back', :action => 'list' %>

```

## Code Generation Support

- Defined via server-side Ruby code
- Generates client-consumed JavaScript, XML, etc

```

1 page.select("div#notice").each { |div| div.hide }
2
3 page.replace_html("post", :partial => "post", :object => @post)
4
5 page[:post].visual_effect :blind_down if @post.comments.length > 0

```

```

1 xml.posts do
2   for post in @posts
3     xml.post do
4       xml.title(post.title)
5       xml.content(post.content)
6       xml.views(post.views)
7       xml.created_at(post.created_at)
8     end
9   end
10 end

```

## Testing Support

- Integrated generation of functional, integration, and unit tests when creating application components
- Automation and reusability via mocks, stubs, and fixtures
- Leverages standard Ruby testing framework (Test::Unit)
- Helper functionality for common web application assertions

```
1 one:  
2   id: 1  
3   title: Title1  
4   content: Content1  
5   views: 1  
6 two:  
7   id: 2  
8   title: Title2  
9   content: Content2  
10  views: 2
```

```
1 def test_blog_index  
2   get "/blog/index"  
3   assert_response :success  
4   assert_template "index"  
5 end
```

## Web Services

- Built-in support for REST, SOAP, and XML-RPC
- Automatic dispatch and marshalling, just like any other view

```
1 class BlogInfoApi < ActionWebService::API::Base  
2   api_method :find_all_posts  
3   api_method :find_comments_by_post  
4 end
```

```
1 class BlogInfoController < ApplicationController  
2   wsdl_service_name 'BlogInfo'  
3  
4   def find_all_posts  
5     @posts = Post.find(:all)  
6   end  
7  
8   def find_comments_by_post  
9     @post = Post.find(params[:id])  
10    @comments = @post.comments  
11  end  
12 end
```

## Initiation

- Complete runtime environment provided during install
  - Includes Ruby, Rails, gems, plugins, and databases
- Wizards
  - Provide logical creation of application components via composite code generation
- Cheat sheets and instructional videos
  - Teach usage of Rails and IDE at the same time

## Code Generation and Manipulation

- Integrated command line environment
  - Provides natural access to Rails helper scripts
  - Enhanced by contextual information from IDE
- Ruby and Rails specific code completion and refactoring
  - Leverages type information based on framework semantics and conventions
  - Includes information for dynamically instrumented functionality

## Archaeology

- Analysis of artifact dependencies regardless of location and format
- Visualization of inbound and outbound dependencies of the current selection

## Navigation

- Actions enabling seamless movement between collaborating artifacts
- Correlation of URLs to associated actions and vice-versa

## Running

- Embedded development server runs application in place
- Embedded Mozilla web browser enables realistic inspection of DOM, request lifecycle, and contextual information

## Debugging

- Multiple language support including Ruby and JavaScript
- Integrated display of Rails-specific contextual information

## Release Information

- Available in the second half of 2007
- Windows, Mac OS X, RedHat Linux
- Pricing has not yet been set

## Product Site

- <http://www.codegear.com/products/rubyide>

## Beta Test Signup

- Contact CodeGear staff!